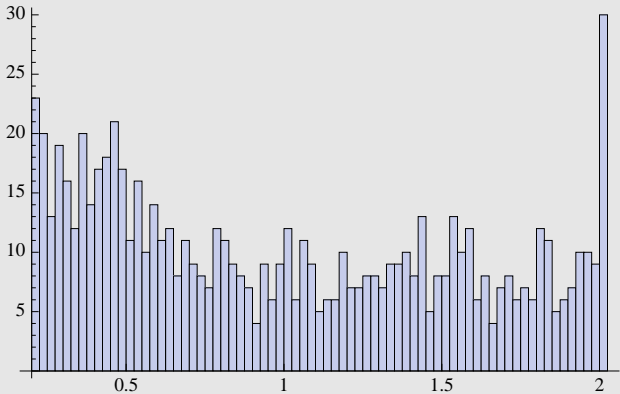


number of bumps



bump height