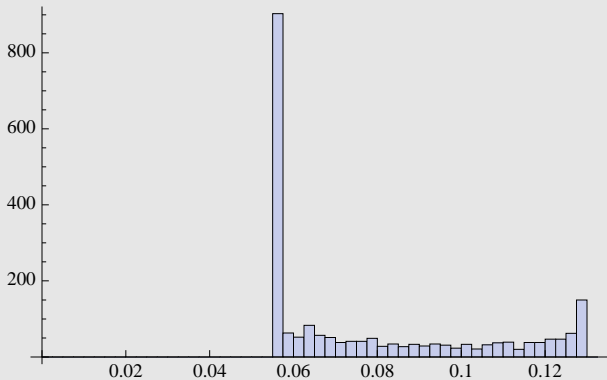


number of loops



Half of buffer